	9	e.	a chip recognition system in the central computer to determine the value of the
	10		wagers in each of the wagering locations;
	11	f.	a platform on the table above and adjacent to the predetermined wagering locations
	12		wherein each of the plurality of video imagers is located below the platform;
-	13 0 (	g.	an arcuate wall extending between the platform and the table, the arcuate wall
).	14		defining apertures therethrough, the video imagers positioned behind the arcuate wall
	15		and directed through the pertures; and
	16	h.	a light below the platform and directed to each of the wagering locations, the light
	17		providing illumination projecting from the arcuate wall from below the platform
	18		laterally toward a predetermined gaming location.

## Please add the following new claims:

- -17. The system of claim 1, wherein the light is underneath the platform. -
- 1 -18. The system of claim 1, wherein the table defines a substantially flat side and a arcuate side, 2 and wherein the table further defines a dealer location along the substantially flat side and a plurality 3 of gamer locations along the arcuate side. –
- 1 -19. The system of claim 18, wherein each of the plurality of video imagers is directed from a point adjacent one of the plurality of gamer locations generally in the direction of the dealer
- 1 -20. The system of claim 1, wherein the predetermined wagering location is adapted to support a stack of wagering chips, including a bottom chip, and wherein the light illuminates the stack of

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location. -